

Open Source Aerial Vehicles

IROS 2014

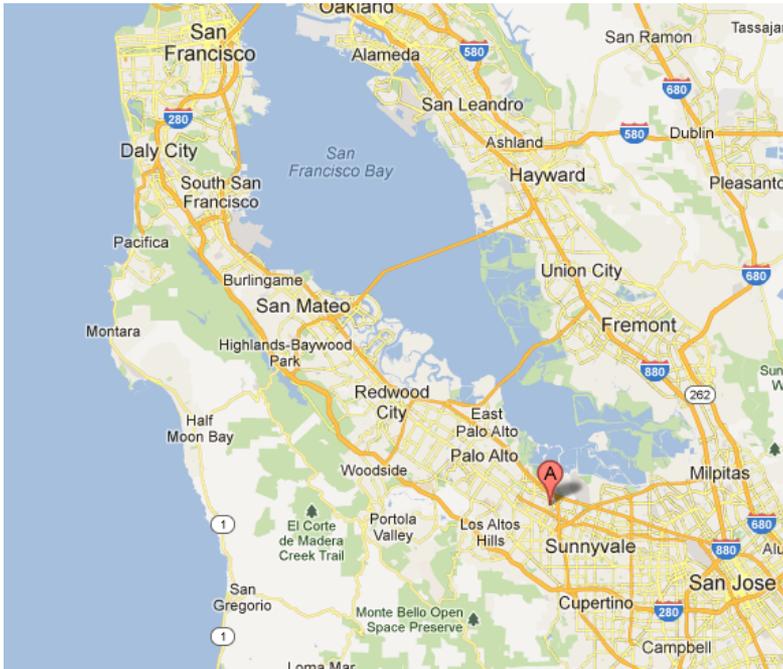
September 14, 2014

Tully Foote



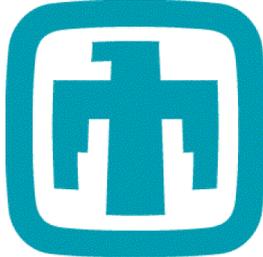
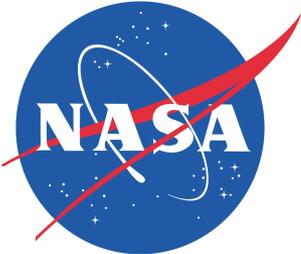
Open Source Robotics Foundation

<http://osrfoundation.org>



“...to support the development, distribution, and adoption of open source software for use in robotics research, education, and product development.”

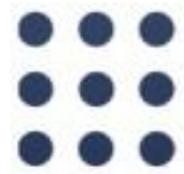
OSRF Sponsors



**Sandia
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Laboratories**



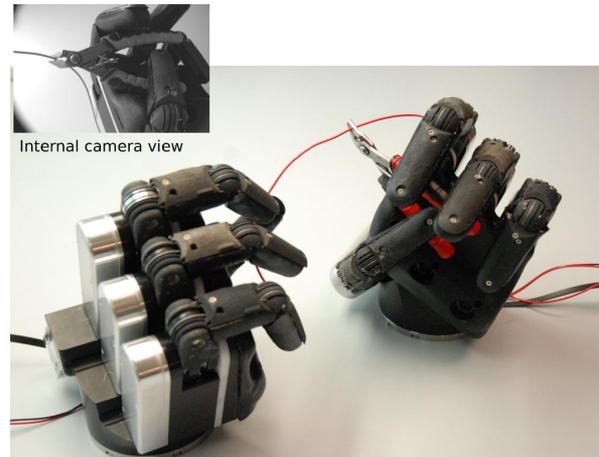
OSRF Projects

 ROS



Gazebo: 3-D simulation


CloudSim

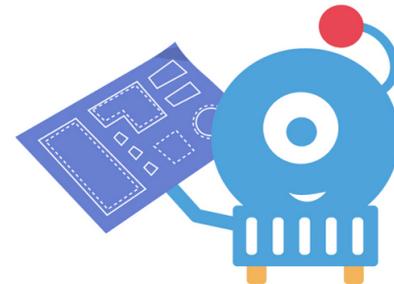


Electronics and firmware

ROS

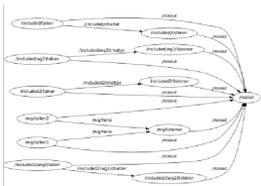


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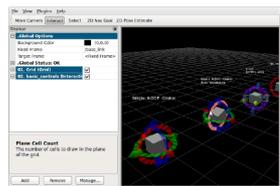
ROS

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Plumbing

+



Tools

+



Capabilities

+



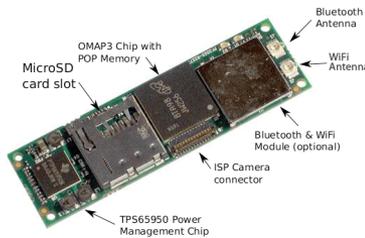
Ecosystem

Movie: 5 years of ROS

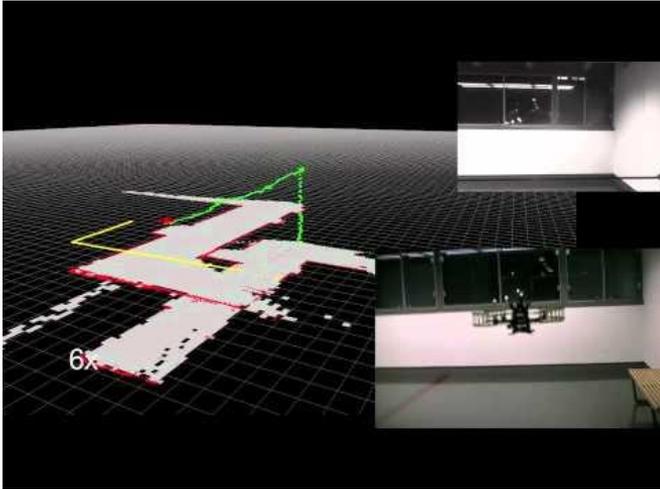


Common Platforms

- Turtlebot
- Clearpath Husky
- Nao
- PR2
- Embedded:
 - Gumstix
 - Raspberry Pi



Uses of ROS in Aerial Vehicles: Videos



UPenn

Berkeley



CCNY



Uses of ROS in Aerial Vehicles: Packages

- mavlink2ros
 - <https://github.com/posilva/mav2rosgenerator>
- mav_tools
 - http://wiki.ros.org/mav_tools
- CRATES
 - <https://bitbucket.org/asymingt/crates>
- roscopter
 - <https://code.google.com/p/roscopter/>
- hector_quadcopter
 - http://wiki.ros.org/hector_slam
- rospilot
 - <https://github.com/rospilot/rospilot>
- asctec_mav_framework
 - http://wiki.ros.org/asctec_mav_framework

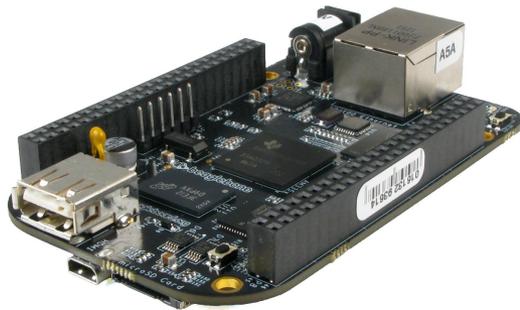
Challenges of Aerial Robotics

- Small payloads, minimal computation available
 - Newer SBC options much higher power
 - To get the minimum functionality often ends up with custom small implementation
- Many very different configurations
 - Basic controls are not standardized/generalized
- Black box interfaces from hardware manufacturers

Binary ARM Packages Coming Soon

Thanks to the sponsorship of Qualcomm we will be setting up official Ubuntu ARM packages to support the new generation of ARM SBC.

Announced yesterday at ROSCon: <http://www.osrfoundation.org/open-source-robotics-foundation-to-extend-ros-support-to-qualcomm-snapdragon-processors.html>



Upcoming features in ROS 2.0

Features of interest to aerial robotics

- Modern API, minimal dependencies, and better portability
- Benefits of underlying DDS middleware
 - Reliability QoS settings
 - UDP Multicast, shared memory, TLS over TCP/IP
 - Real-Time capable
 - Master-less discovery
 - Minimal dependencies (Current DDS vendors have none)
- Easier to work with multiple nodes in one process
- More dynamic run-time features like topic remapping and aliasing
- Lifecycle management and verifiable systems
- And so many other things we don't have time to cover here...
 - Dynamic parameters
 - Synchronous, scheduled execution of nodes (the ecto problem)
 - More efficient package resource management

Insights as a human pilot

- Very standard maps
 - Shared reporting points, shared references
 - Never fly without a map
 - Map has a bunch more information than just collision info
 - Radio frequencies, notes, reference points
- Very standard anti-collision protocols
 - Automatic tools, ADS-B
 - ATC/ Self reporting mechanism
 - Traffic patterns
- Completely standard controls inputs
 - Stick + collective + pedals or stick + throttle + rudders
 - Pilot can move between vehicles
 - Local knowledge
 - FBO chatting
- Differences are in standard procedures written down completely (startup/shutdown checklists, emergency procedures)

Examples of standardization in other fields

Mobile Platform:

CoordinateFrames:

<http://www.ros.org/reps/rep-0105.html>

Generic 2d navigation interface:

http://wiki.ros.org/nav_core

<http://wiki.ros.org/navigation/Tutorials/RobotSetup>

Humanoid Coordinate Frames:

<http://www.ros.org/reps/rep-0120.html>

My questions for the community

- What would be required to standardize?
- What common interfaces can be defined?
- Can there be a standard Hardware Abstraction Layer?
- Can we standardize enough to setup unit tests, continuous integration, and possibly performance tests in simulation?
- How can we promote communication and visibility for collaboration?
- What would be the flying LAMP?

