Navigation Tutorial

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Outline

- Brief overview of navigation
- Run navigation with SLAM to build a map
- Send goals to the navigation stack through code
- Learn how to save a map and use it for navigation later

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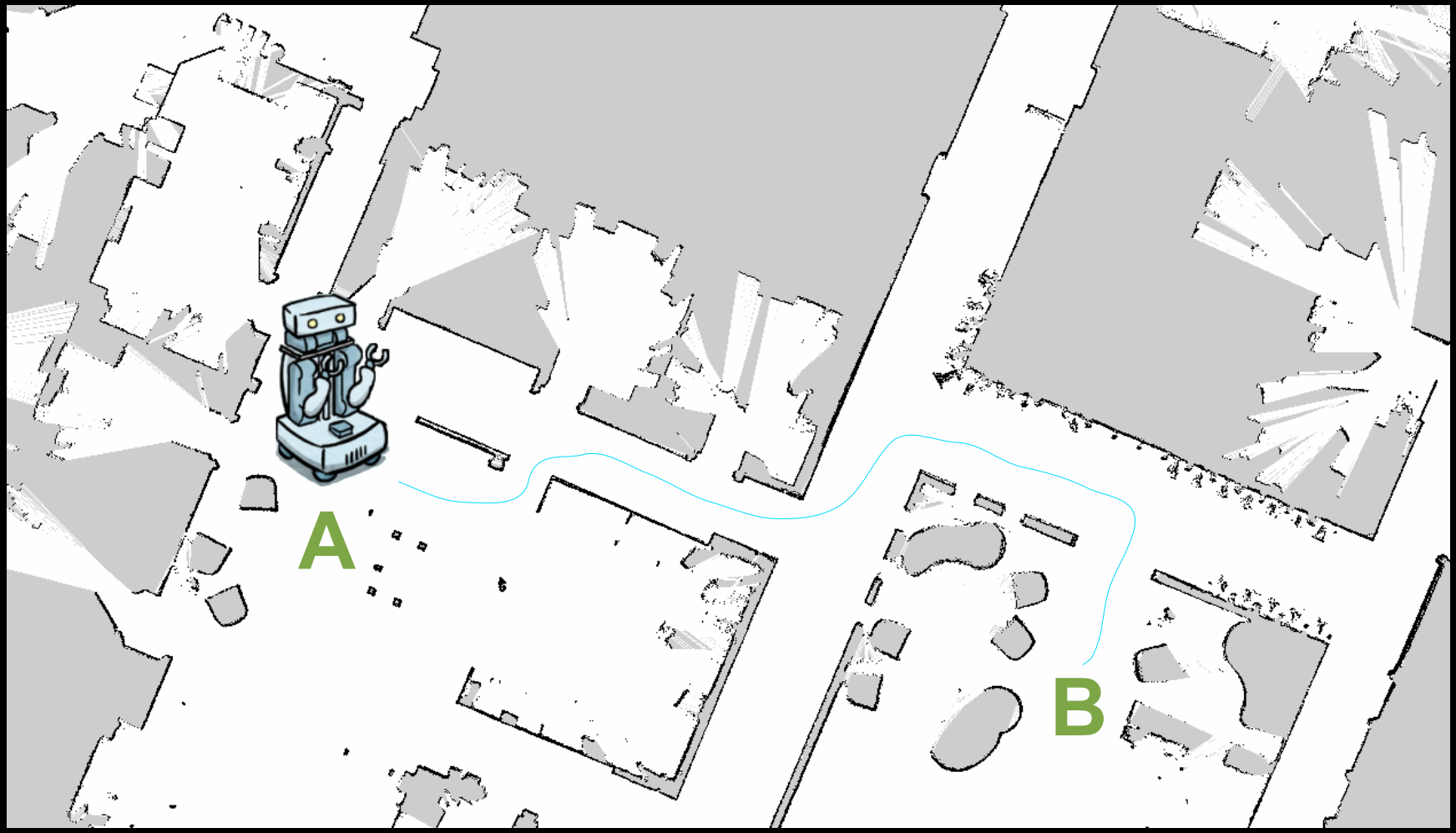
Overview



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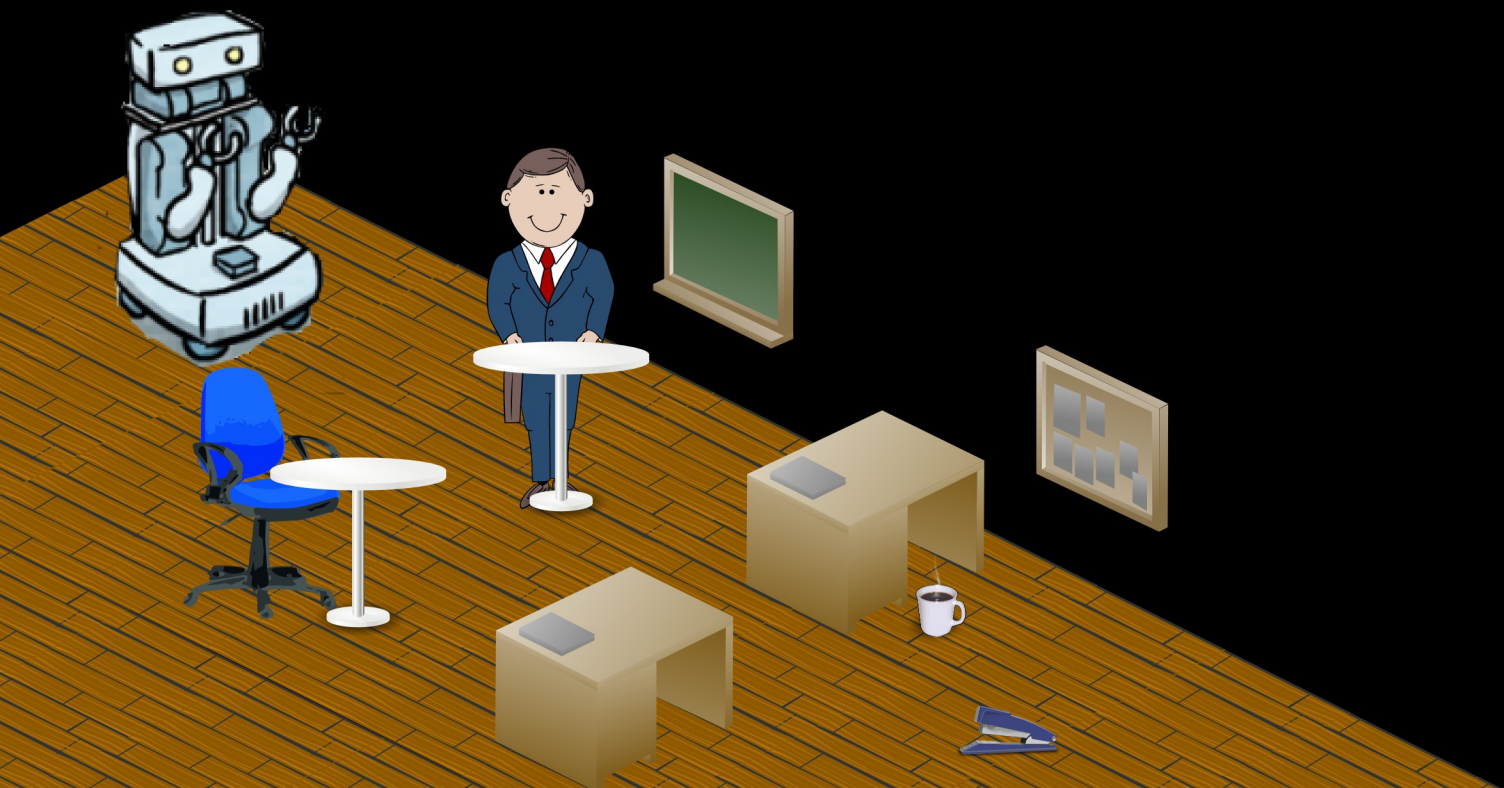
A Typical Office Environment



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The PR2 Robot

- Holonomic base.
- Planar Hokuyo laser on base
- Actuated Hokuyo laser just below head - takes 2 seconds to produce a full 3D scan of the environment

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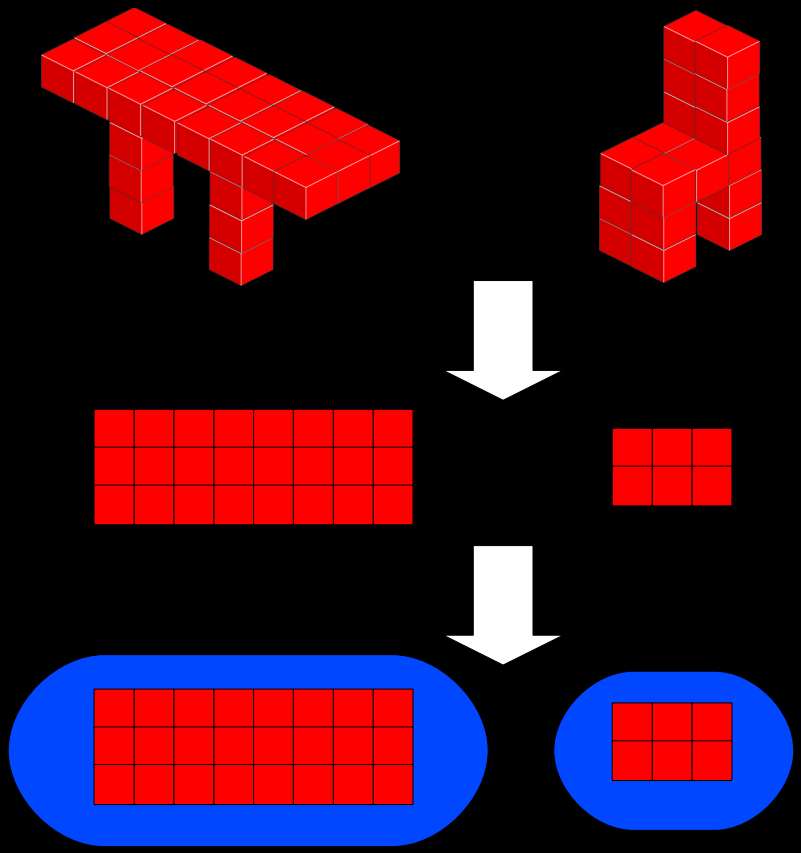
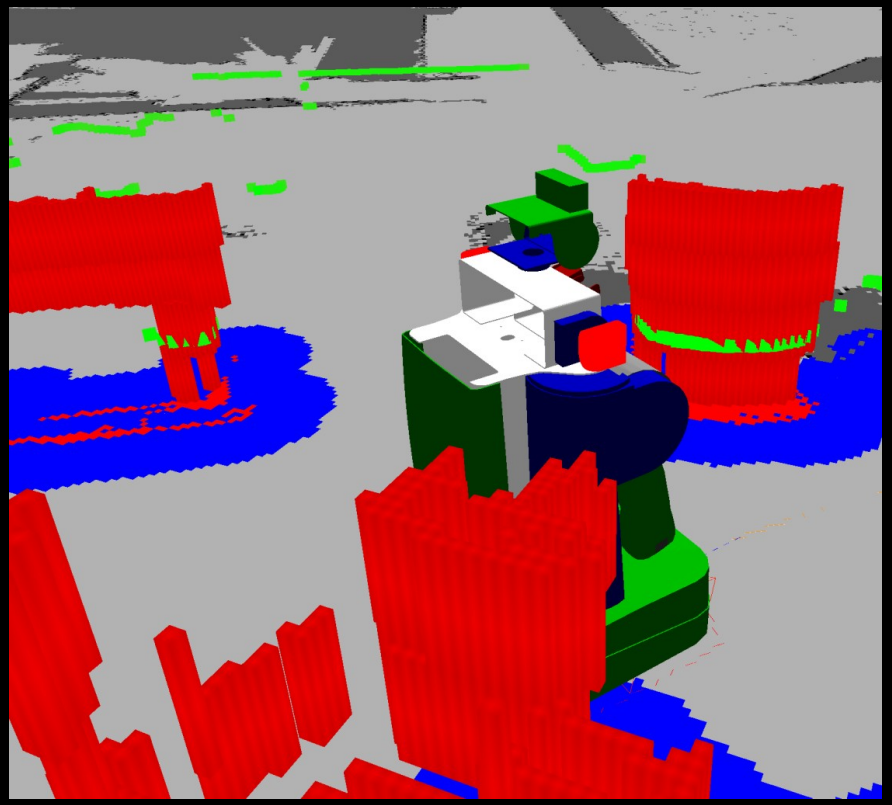
Obstacle Avoidance

- Use a 3D Voxel Grid to store information about known free, known occupied, and unknown space

Voxel Grid

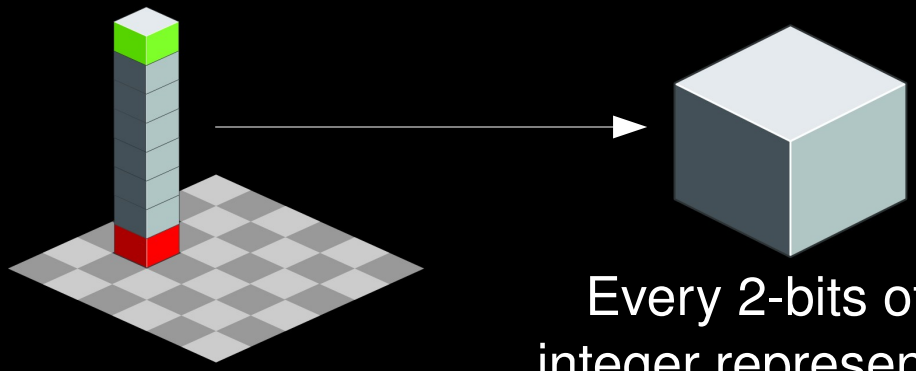




Voxel Grid Implementation

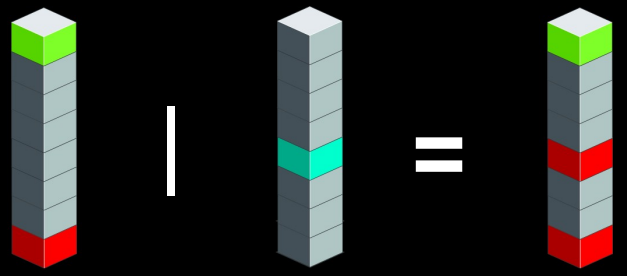
- 3D raytracing at 2D speed
- Allows for tracking of unknown space

2D Grid of
32-bit Integers

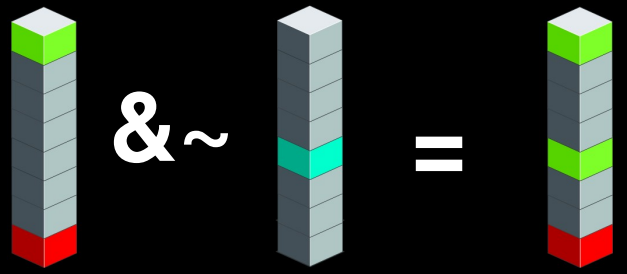


Every 2-bits of each integer represents a cell at a different height

Marking in Column



Clearing in Column



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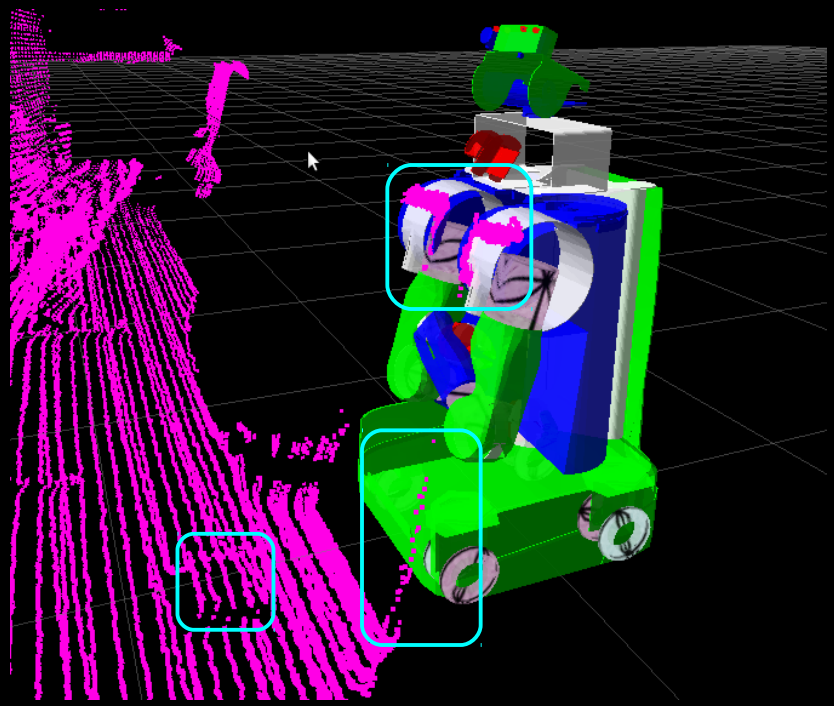
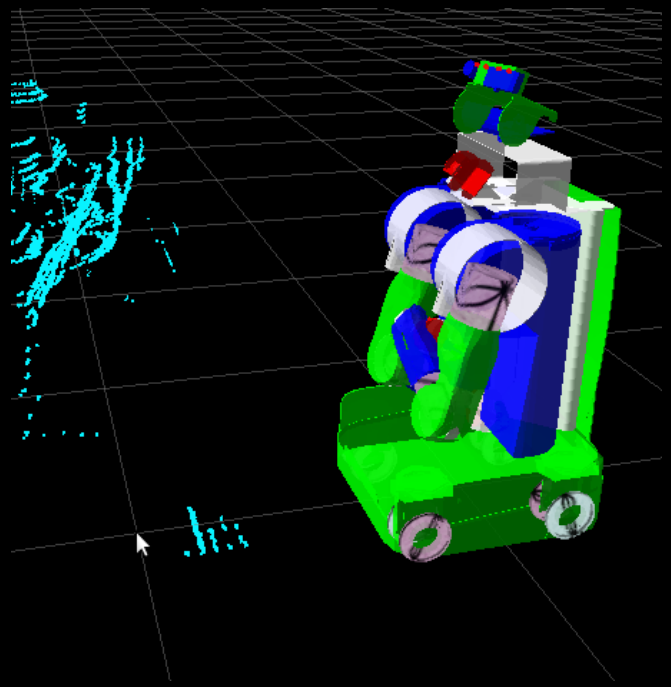
Sensor Processing Pipeline

Raw Sensor Data

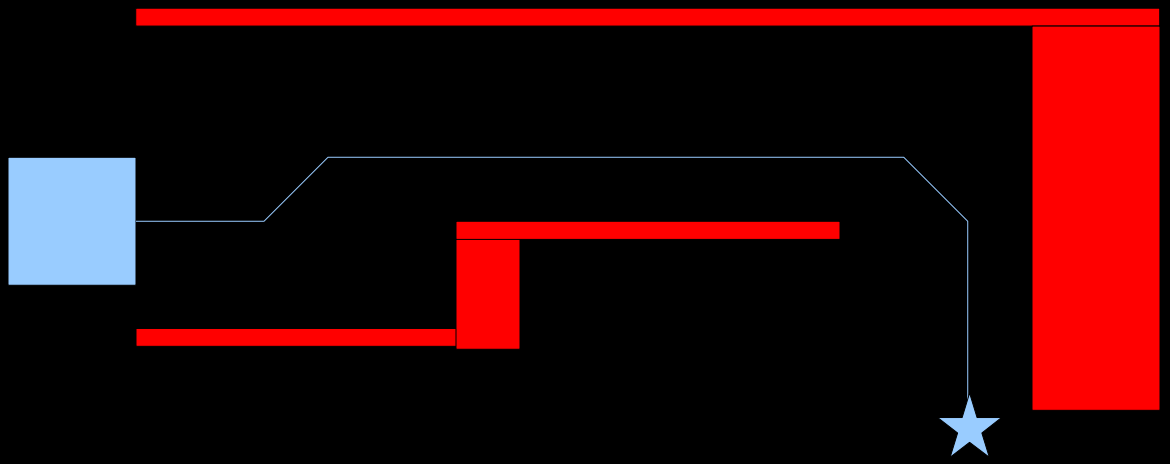


Processed Sensor Data



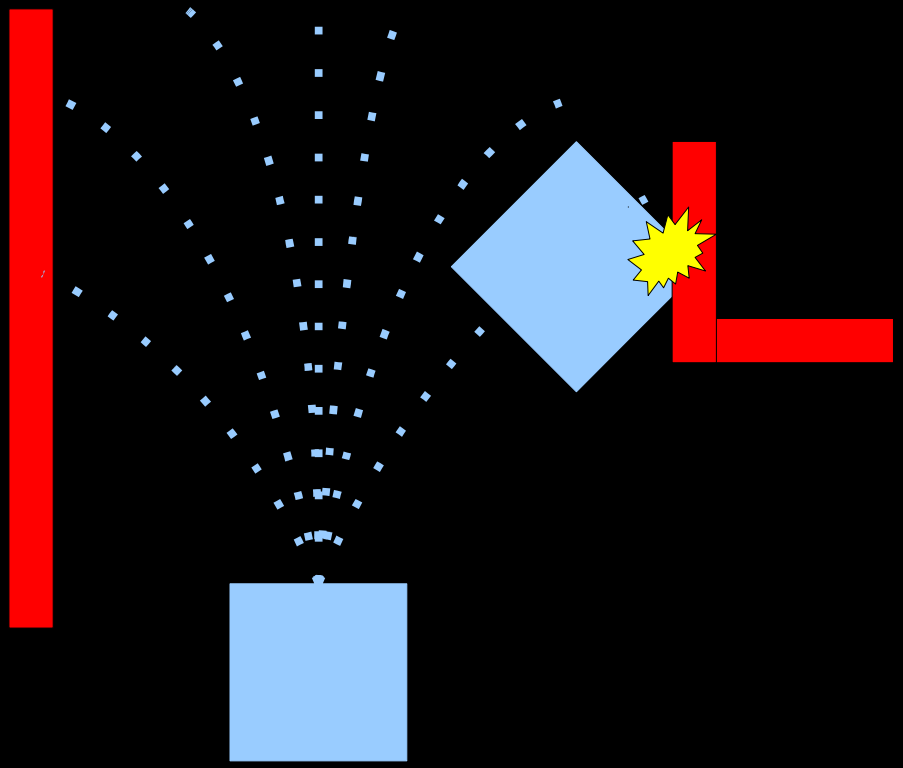
Global Planner

- Fast, grid based planner that uses an A* heuristic.
- Optimistic, uses the inscribed circle of the robot for planning.

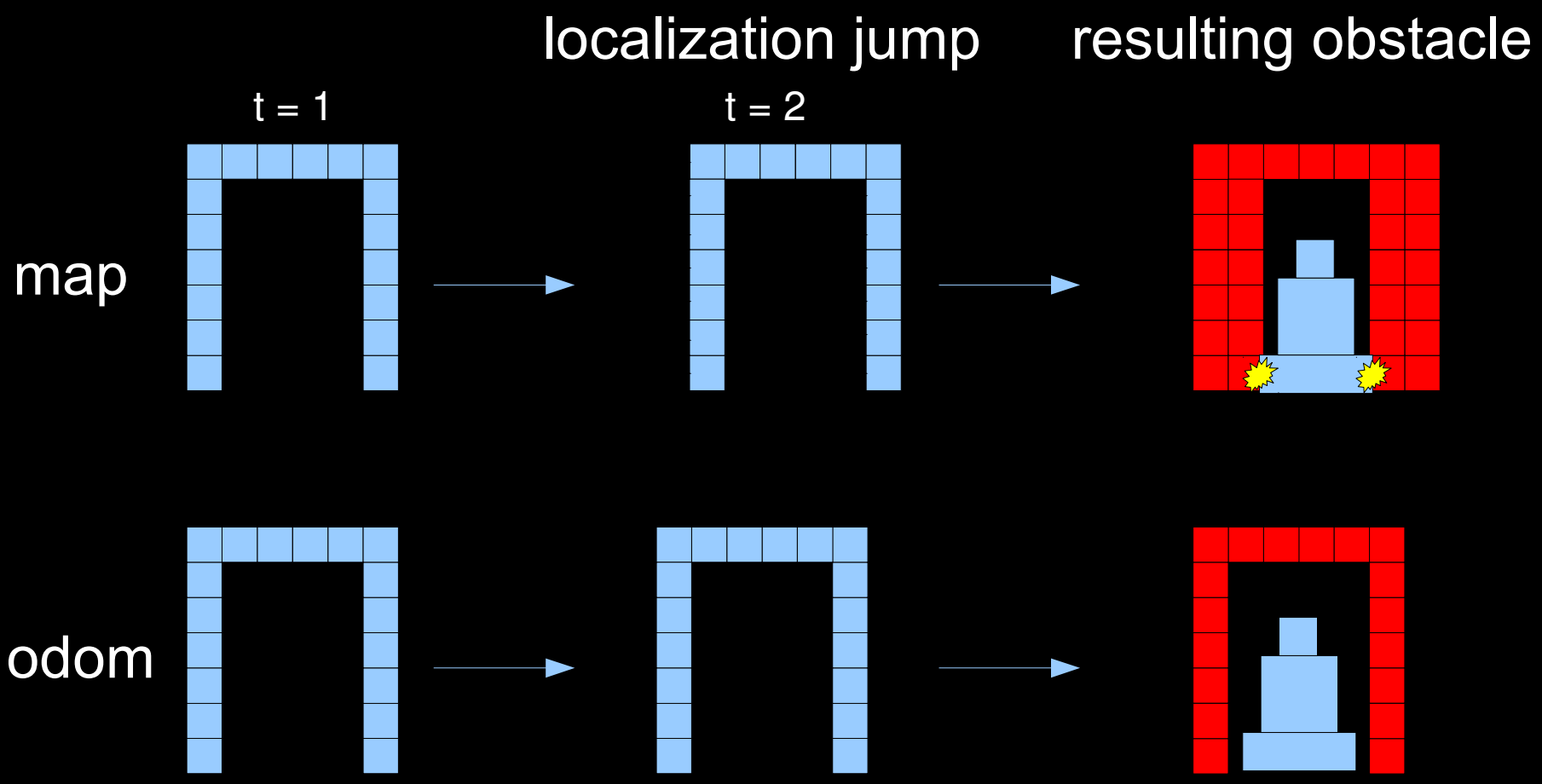


Local Planner

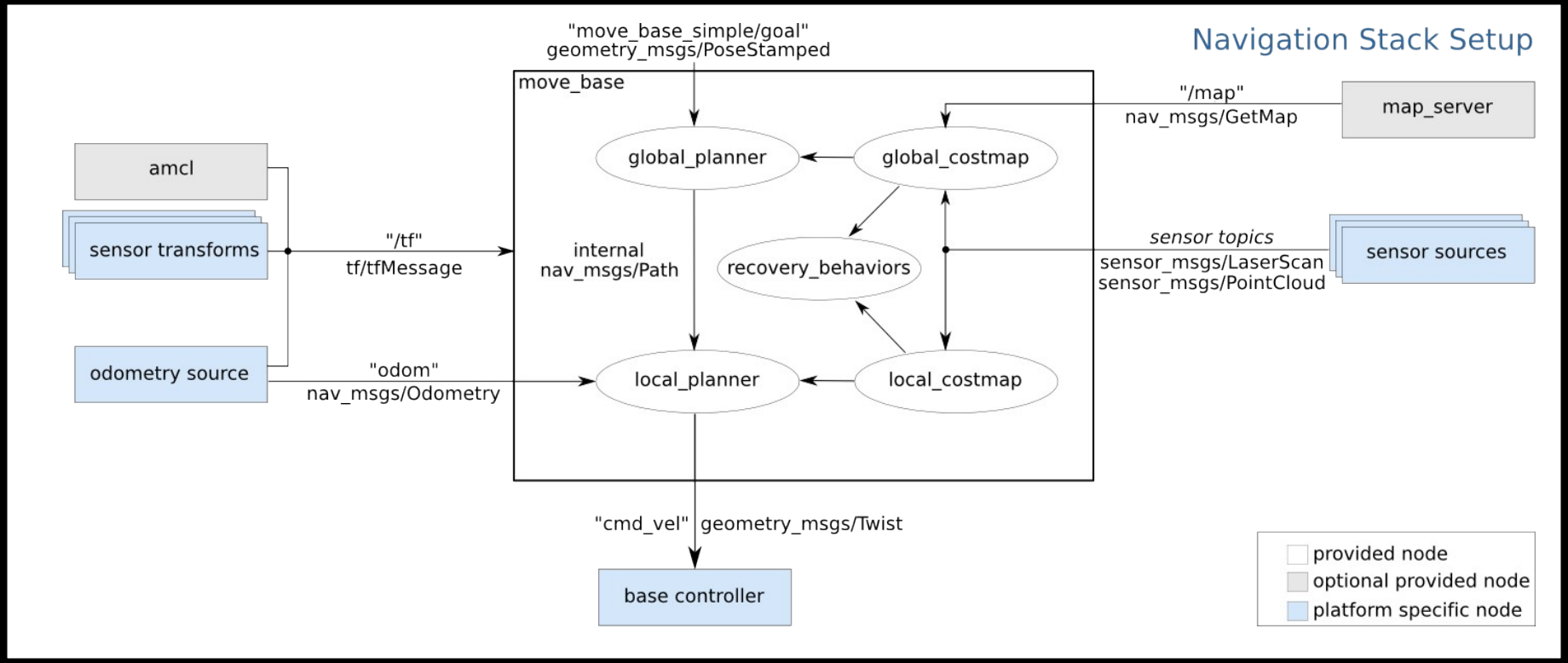
- Forward simulates a number of possible velocity commands using the Dynamic Window Approach.
- Checks for collisions using the footprint of the robot.



Frames Matter



The Navigation Stack



http://www.ros.org/wiki/navigation

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PR2 Navigation Flavors

- **pr2_2dnav_local:** Navigation in the odometric frame. Does not use any localization or a user-provided map.
- **pr2_2dnav_slam:** Navigation with SLAM, builds a map as you go.
- **pr2_2dnav:** Navigation with a user-provided map. Requires that the user initialize localization in that map using rviz.

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Task 1: Make a Map

- Get things up and running on the robot:
  - http://www.ros.org/wiki/pr2_2dnav_slam
  - The joystick will be active, so you can drive the robot around
  - You can also send goals to the navigation stack using the “2D Nav Goal” button in rviz
- If you have extra time
  - Play around with rviz, give the robot a goal and jump in front of it, put an object in the robot's path and see if it can avoid it, etc.

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Task 2: Goals With Code

- Complete the following tutorial
  - http://www.ros.org/wiki/navigation/Tutorials/SendingSimpleGoals
- If you have extra time
  - Try to send a goal to the navigation stack in the “map” frame instead of the “base_link” frame
  - Try to send a goal to the navigation stack in python instead of C++ (http://www.ros.org/wiki/actionlib)

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Task 3: Save and Use a Map

- Follow instructions on using the “map_saver” tool
  - http://www.ros.org/wiki/map_server
- Bring down pr2_2dnav_slam
- Follow instructions on using the “map_server” tool
  - http://www.ros.org/wiki/map_server
- Run pr2_2dnav
  - http://www.ros.org/wiki/pr2_2dnav
  - Send a goal using rviz or your code
- If you have extra time
  - Ask any questions you might have. Try to come up with something on your own. Take a break.

```
#wait for the action server to be available
move_base_client =
actionlib.SimpleActionClient('move_base_local',
MoveBaseAction)
move_base_client.wait_for_server()

#construct a simple goal in the base_link frame
goal = MoveBaseGoal()
goal.target_pose.header.frame_id = 'base_link'
goal.target_pose.pose.position.x = 1.0
goal.target_pose.pose.orientation.w = 1.0

#send the goal and wait for the base to get there
move_base_client.send_goal_and_wait(goal)
```

```
#Get the pose of the 3x4 checkerboard
    get_checkerboard_pose = rospy.ServiceProxy('wide_get_checkerboard_pose', GetCheckerboardPose)
    board_pose = get_checkerboard_pose(3, 4, .108, .108).board_pose
```

```
#given the pose of the checkerboard, get a good pose to approach it from
    get_approach_pose = rospy.ServiceProxy('get_approach_pose', GetApproachPose)
    nav_pose = get_approach_pose(board_pose).nav_pose
```

```
#OK... our nav_pose is now ready to be sent to the
navigation stack as a goal
    move_base_client =
actionlib.SimpleActionClient('move_base_local',
MoveBaseAction)
    move_base_client.wait_for_server()
    goal = MoveBaseGoal()
    goal.target_pose = nav_pose

    #send the goal and wait for the base to get there
    move_base_client.send_goal_and_wait(goal)
```